

Visualizations

that

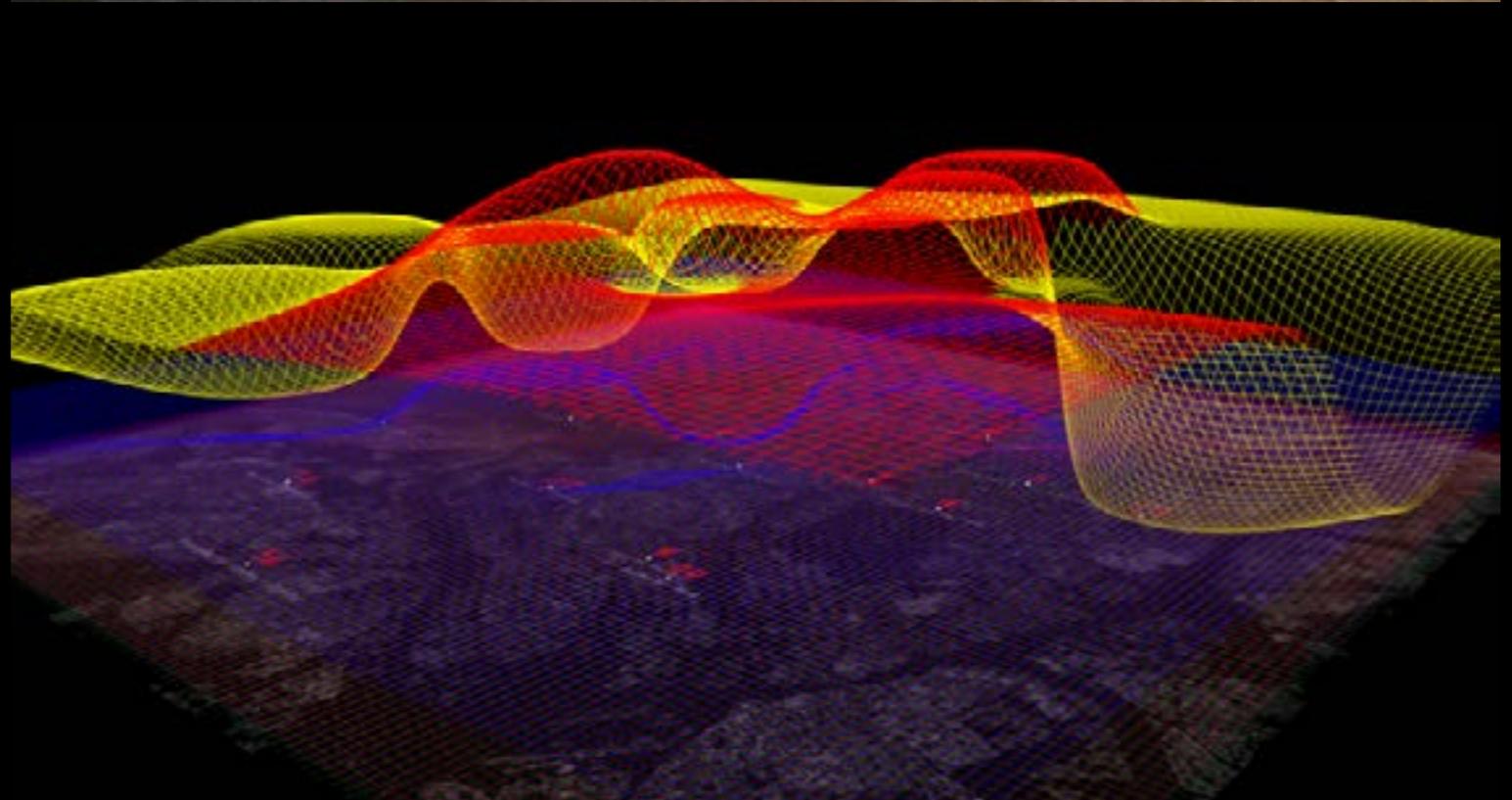
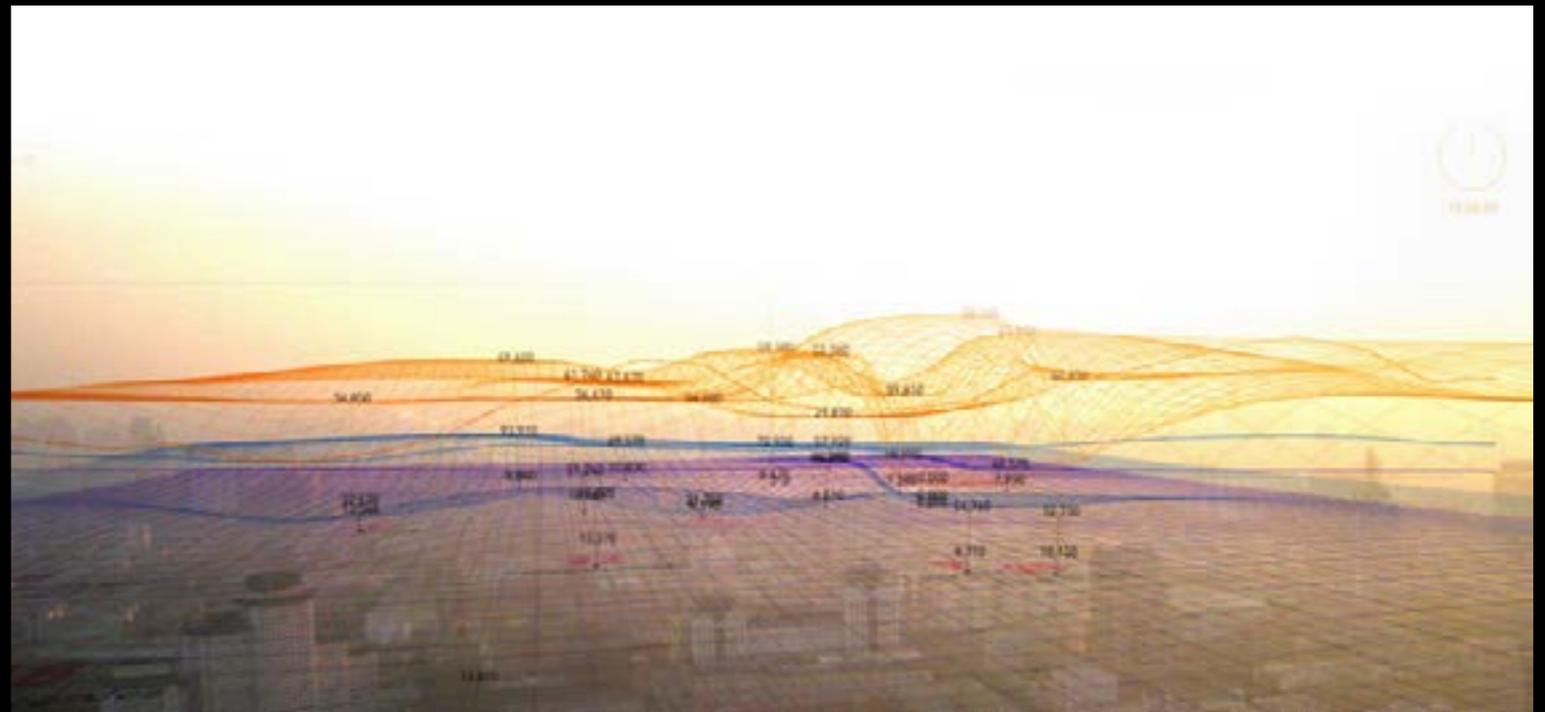
use

Processing.

In the Air

In the Air visualizes the different gases and particles in the air in Madrid at any given time. Sensors in the city produce hourly reports detailing particles in the air. The project aims to create a collective awareness of these particles so that eventually, local groups can create informed decisions on air quality regulation. There are additional *In the Air* locations in Santiago, Chile and Budapest, Hungary.

<http://www.intheair.es/>

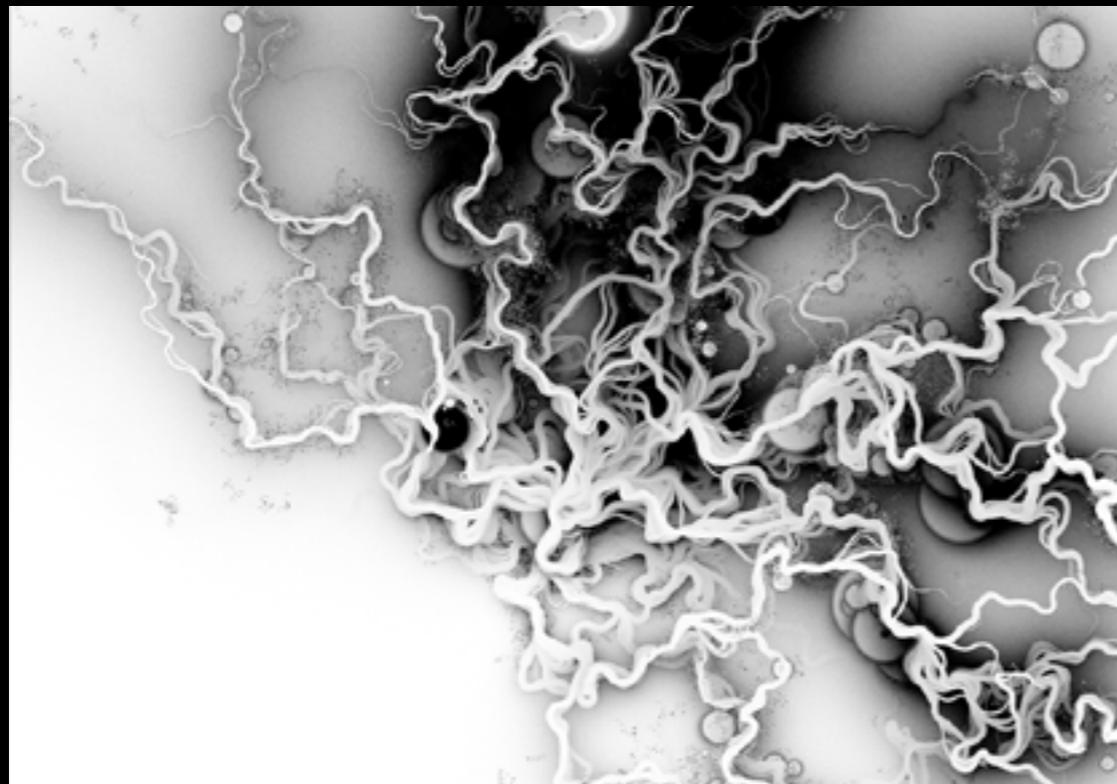




Flocking

Robert Hodgkin's *Flocking* uses processing to visualize the patterns that flocks of birds make while flying in groups.

[Flocking Video](#)



Magnetic Ink

In *Magnetic Ink*, Hodgkin uses the patterns he observed with the birds in flocking to show the same patterns represented in ink.

[Magnetic Ink Video](#)

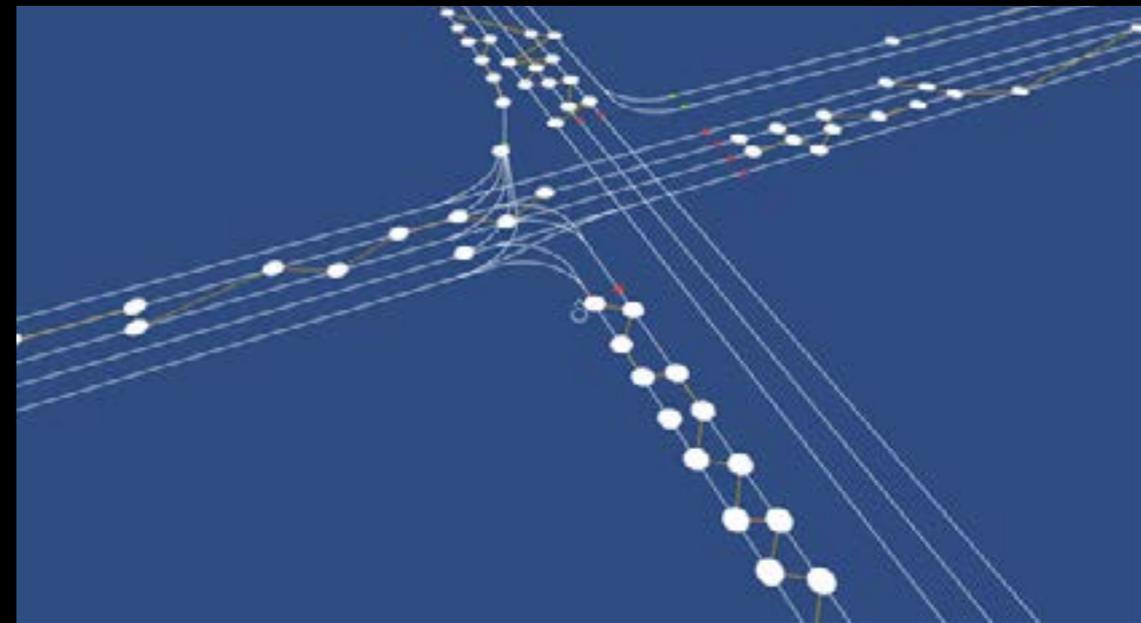
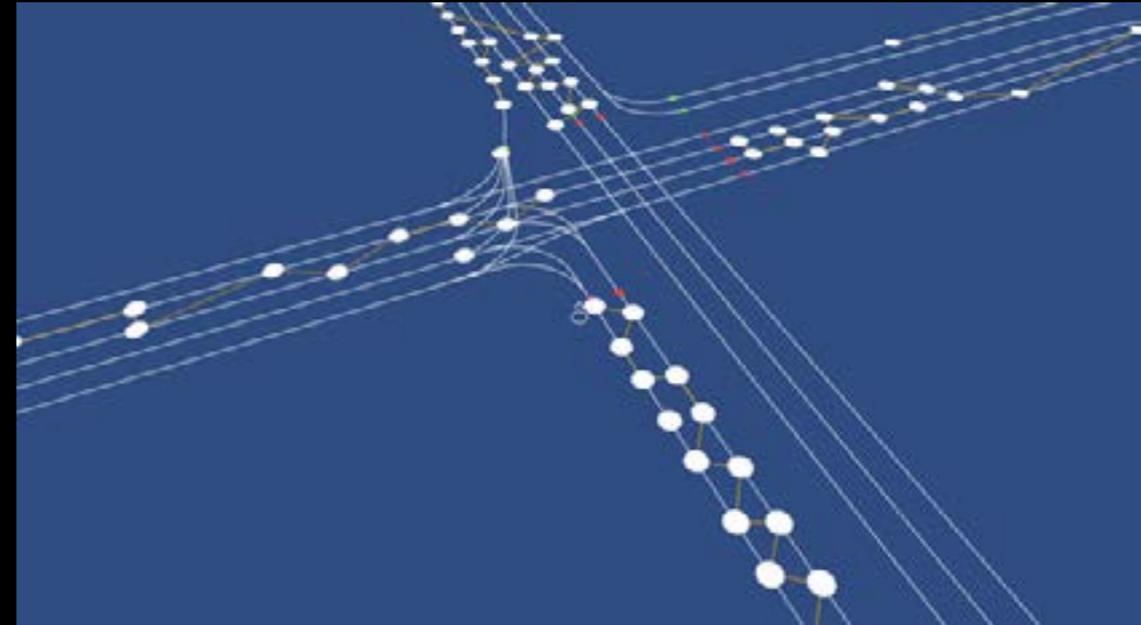
<http://roberthodgin.com>

City Symphonies

Mark McKeague noticed that the quiet nature of electric cars can be problematic when people cannot hear when other cars are nearby. In “City Symphonies,” he visualizes what it would be like to have cars emit different tones when they are close to other cars while driving.

[Video](#)

<http://markmckeague.com/work/city-symphonies/>



Dreamlines

The user enters a few words and then draws an image with lines. The image is created by the program piecing together different images from the internet to create the image of a dream world. Dreamlines uses PHP, Flash and Processing and was created by Leonardo Solaas.

<http://solaas.com.ar/dreamlines/>



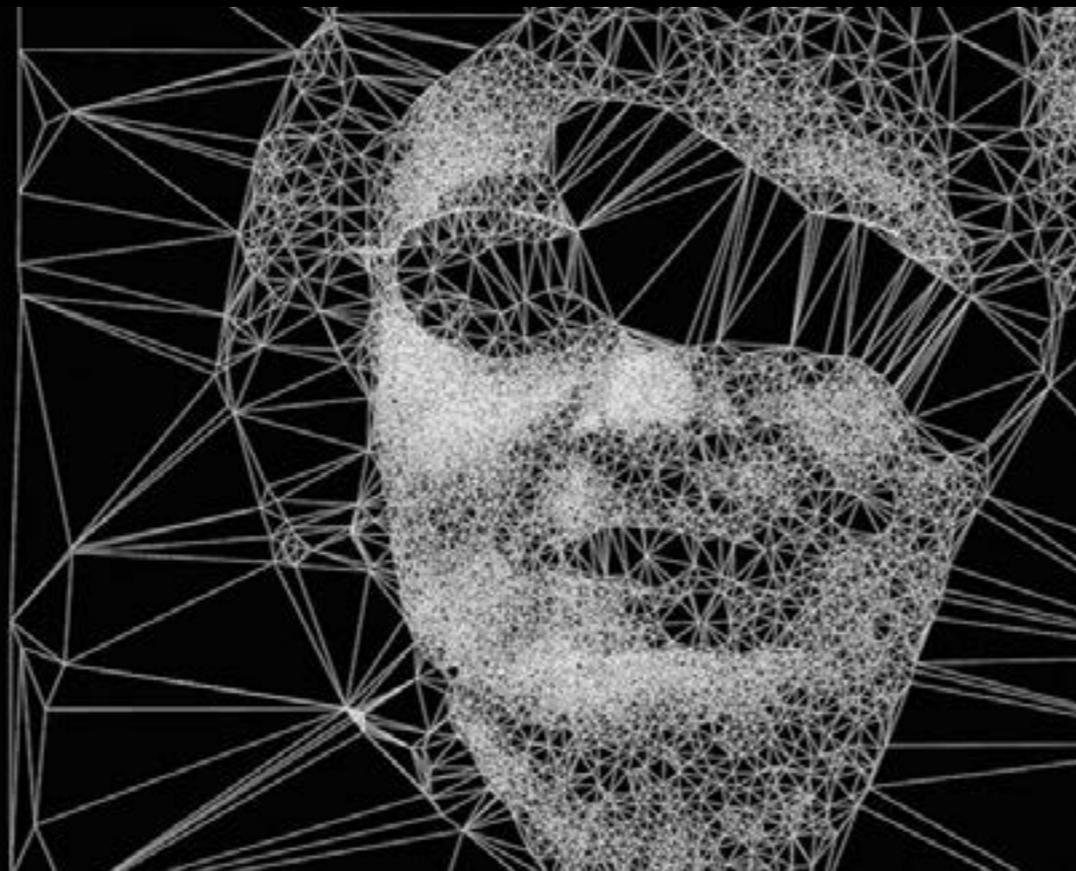


Diana Lange

German visual artist, Diana Lange, takes a different approach to visualizing data. She maps out photographs through processing to visualize photographs of people's faces by layering thousands of tiny lines and shapes.

<http://www.diana-lange.de/index.html>

<http://www.amusement.net/2013/03/25/aethereal-portraits-made-with-processing-by-diana-lange/>

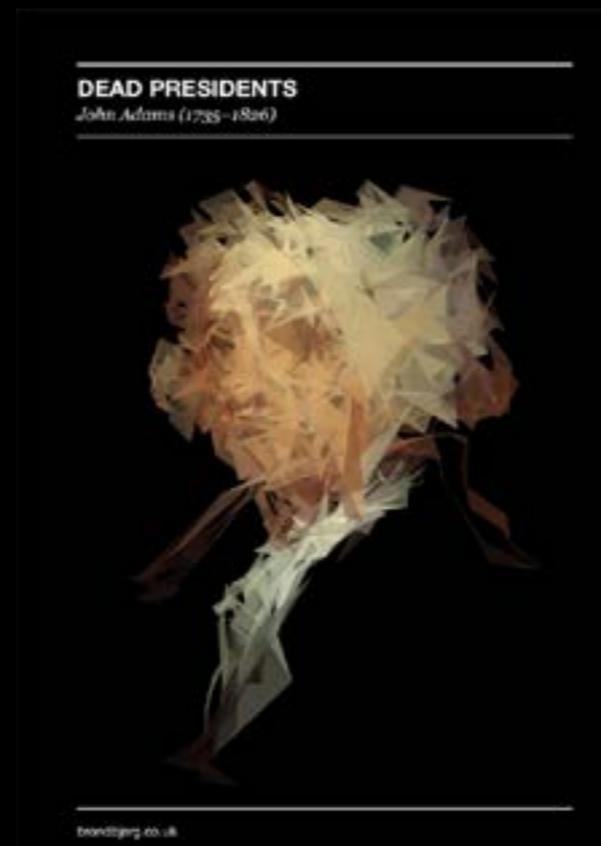


Mike Brondbjerg

Mike Brondbjerg also re-visualizes famous portraits of US Presidents through processing.

He also created an app so you too can create similarly styled images here: <http://www.brondbjerg.co.uk/demos/labs/generative-portraits/#.UxVvJvRdVoQ>

<https://www.behance.net/gallery/Dead-Presidents-Generative-Portraits/11581525>



DEAD PRESIDENTS .JS

A generative portraiture project using a custom drawing algorithm in Processing.js

[More info](#)

Adjust parameters to vary painting speed and shape complexity. [SPACE] to pause drawing.

shapePoints	<input type="text" value="3"/>
sampleEvery	<input type="text" value="5"/>
selectedImage	Martin Van Buren
generatePNG	<input type="checkbox"/>
rebad	<input type="checkbox"/>



The end

